
Exterminator Free Download [License]



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About This Game

Exterminator takes place inside a Japanese Game Show, and you are the contestant!

The objective is to take down the mischevious mice from all directions.

This is a game where you can relieve stress and get a workout at the same time! This is what Exterminator is all about.

The rules are simple. The goal is to punch out as many mice as you can within the time limit to earn points.

Strive for the top ranking while getting a nice sweat.

Anyone can enjoy a refreshing experience playing Exterminator!

Mouse Collection

There are many types of mice, each brining their own unique personalities.

Defeat them to collect their card. Try and collect them all!

Title: Exterminator
Genre: Action, Casual, Sports
Developer:
PRIME WORKS Co.,Ltd.
Publisher:
PRIME WORKS Co.,Ltd.
Release Date: 5 Apr, 2017

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Minimum:

OS: Windows 7

Processor: Intel i5-4590 / AMD FX 8350

Memory: 4 GB RAM

Graphics: NVIDIA GeForce® GTX 970 / AMD Radeon™ R9 290

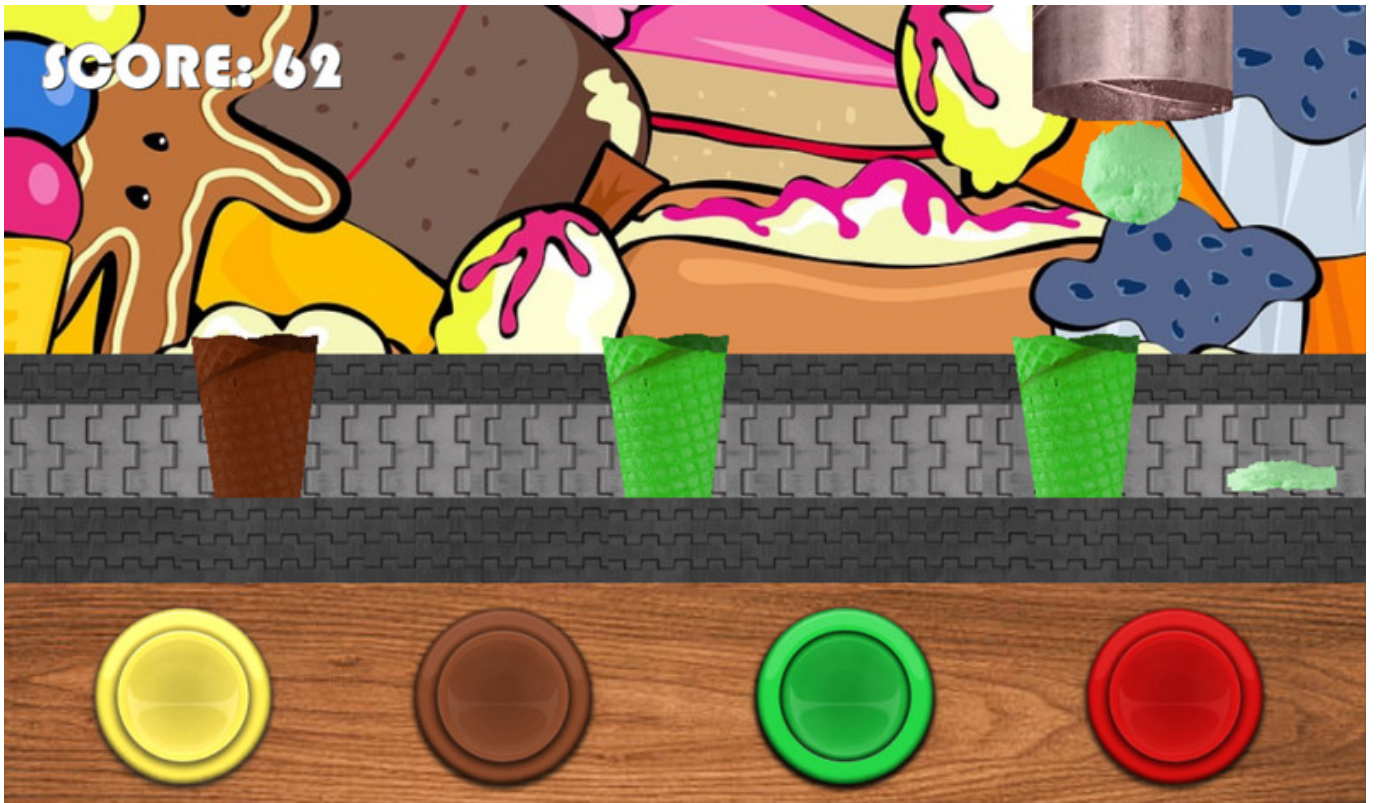
Storage: 7 GB available space

English

It was a perfectly ordinary apartment.
Two bedrooms for just under 80,000 yen a month.







I would have given this a 5 Star Rating, BUT! It gets 1 Star Only. One Paint, one texture. All in DDS format. Unless you want to spend the time like I did to convert DDS to BMP extended in 32 bit format(good luck with this,read more), your out of luck. The model itself is outstanding, however, somewhere, and somehow, DLC has managed to prevent you from doing the above conversion. I KNEW BETTER then to buy this direct through Steam, I should have bought the Complete package with skins from another source, which there are multiple sources for this out there. DLC, you need to get your act together, and should be ashamed of yourselves....ONE PAINT??? Come on, Spend the extra 24 bucks and buy this somewhere else. The Paint is BLANK, you could have at least put something on it. This is a Major Bummer as it is a very nice aircraft otherwise. For me, there is a definite lesson here to be learned, I will NOT buy ONE more thing through here again for sure. In fact other Flight Simulators are looking better and better everyday these ridiculous protocols continue.....Enough said about that!!! Loving this game so far, very addictive trying to get all 3 energy cores in each level and the music reminds me of watching my favourite Cartoon shows like "Biker Mice from Mars" when I was a kid.

Its kinda easy to start with but it gets really hard as it goes along, and the boss battles are epic, by far my favourite one was the giant space worm where you find yourself flying through the worms body destroying it from the inside in order to save your fellow Gravity Badger.

Defiantly recommended.

. I bought this to play with my young daughter. She knows how to move characters around with a controller and has been able to play simple games like Toki Tori and Bit Trip Runner. This game looks like it will be fun for her, but beware that it controls with the mouse. She wasn't familiar with it so it was a little confusing at first. However, she's interested in Tinkerbell, so she probably will learn quickly.. Play a little, and I can say that the game is definitely dynamic and interesting! But I doubt that will captivate for a long time.. Kei Sakurai is the answer.

Good action game for VR. Time control is not well organized in the game. Time control is not well organized in some scenes. I liked the most that you can explore locations in different time scenes, this is fascinating in its own way. First game has pretty good idea but bad gameplay, This has good gameplay , micromanagement, but more boring gameplay. I like this game it became too much of a grind fest for me. But if that's what you like then go for it my friends.. I bought this game because of the graphical similarities it has to Amanita Design's Samorost series. I love the textured graphics and the whimsical nature of environmental games. The communication is artistic, not spoken, and to me that creates a deeper relationship to the mechanics and the story progression for a player.

The puzzles were almost all able to be correctly intuited with a little creativity and exploration. As a player who frequently enjoys puzzle adventures, this was a relief and very appealing. The puzzles were also original and stimulating, each providing a sense of enrichment and pride in working through and completing them.

When I realized that the inhabitants served no functional purpose (you get no items from them, they give you no clues, etc), initially I was taken aback because normally such hidden entities would have some kind of progression value. However, locating them became a purely joyful experience knowing that I was seeking them out and finding them only because I wanted to.

This game is absolutely gorgeous, and I appreciate how thoughtful the environments and puzzles are. If you appreciate quiet, personal gaming experiences and find happiness and a sense of accomplishment solving puzzles, play this game. I look forward to playing the sequel.. Love this game, never gets old. Cool concept but terrible execution. It took me forever to figure out how to level up and I never really felt like I understood what I was doing.. pretty good game. I once saw YouTubers play slow paced VR horror demos on the Oculus Rift DK1 back in 2012. While watching them, THIS was the fantasy VR game that glimmered in the back of my head. I knew this new technology would one day let me fall into a world with rich, varied environments to explore (and be rewarded for exploring), quick movement, tonnes of bad guys and a sh*tload of weaponry at my disposal. I'll be honest, I've never played anything from the Serious Sam series before owning VR, but this was one hell of an introduction to say the least.

I just want to say thank you to the guys at CROTEAM for taking the time out to do this for VR. In a market full of wave shooters, teleportation and slower paced full locomotion, this was exactly the itch I needed to scratch. Now for my list.

PROS:

- FULL LOCOMOTION... need I say more?
- Great, old school arena styled fast paced shooting.
- A crap-load of weapons. Pistols, shotguns, sub-machine guns, chainsaws and even giant cannons are all dual wieldable and make you feel totally bad*ss.
- Rich and varied environments that you feel inclined to explore for hidden gems.
- Online multiplayer and co-op support.

CONS:

- You may feel uneasy during and after first few sessions. THIS DOES GO AWAY!
- Cutscenes are buggy and crash the game if I try to pull up the weapon menu.
- 1 second long loading screens sometime come up when moving between environments. Can be annoying when in the middle of a shootout.

UPDATE SUGGESTIONS:

- Perhaps a player movement speed slider option to compensate for both first time players and elites.
- Option to turn off thumb stick rotation (I know there is one but it resets to right thumb every time I restart game)
- Maybe the jungle environment on the main menu screen could change up as you progress through the game?

Not much else for me to say. I f*cking love this game and can't wait to finish this review to jump back into it.. Overall this game is pretty good. You can easily compare it with Overwatch but in third-person view with anime graphics. It's maybe a little overpriced if you're not a fan of the franchise. Go watch few episodes of the anime first then decide if it's worth it.

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